

STAN HYWET HALL & GARDENS

EDUCATIONAL PROGRAMS



Student/Youth Groups

Days: Tuesday-Fridays

Available: April 1- November 13 (On-site) Programs

Leaders/Teacher/Staff: Free

Youth: \$11

Additional Chaperones: \$14

Unless otherwise indicated, all programs are for groups of 10 or more and are 50-60 min in length. Programs include a self-guided tour of the Manor House, Gate Lodge, Corbin Conservatory, and gardens. Programs run rain or shine so please prepare for an outdoor experience. All programs are handicap-accessible except "Intro to Canalway Questing"

Birding Adventures

Grades: Pre-K – 3 (Life Sciences)

Discover a variety of birds in your own backyard by first learning how to identify common birds by sight and sound.

Butterflies in Bloom

Grades: Pre-K – 3 (Life Sciences)

(available starting June 26) Discover the importance of butterflies and pollinators that call Stan Hywet home, then feed a butterfly in our butterfly habitat.

Hawks, Fox, and Deer, Oh My!

Grades: K – 2

(Life Sciences, Math and Literature)

Learn how a variety of animals found here at Stan Hywet survive and thrive.

Nature Photography

Grades: Pre-K – 3

(Fine Art and Technology)

Explore photography as a form of art through a variety of photographs taken by Willard Seiberling. Then, take your own photos in the unique gardens and historic structures. Bring your own camera or device. Limited devices will be available to borrow.

Intro to Canalway Questing

Grades: 2-5 (English and Language Arts)

Discover "Questing," a low-tech treasure hunt game using clues and rhymes to uncover overlooked features, locations and unique stories about the Seiberling family and their estate.

Intro to Geocaching

Grades: K – 2

(Math, Science and Physical Education)

Explore the hidden treasures of Stan Hywet Hall & Gardens while learning about geocaching, a real-world, outdoor treasure hunting game using GPS-enabled devices.

Stan Hywet Rocks!

Grades: Pre-K – 5

(Science, Fine Art, Literature and Math)

Use your senses to make observations and discover how a scientist studies rocks and minerals. Learn how different rocks were used to build and design Stan Hywet 100 years ago.



Virtual Programing

Beyond the Gate: Virtual Stan Hywet

Grades: 3 – 5 (Social Studies, Art and Math)

These interactive online video sessions take students on 30-minute adventures to uncover the back story behind Stan Hywet's historic gardens, grounds and Manor House. After each session, students will be given a "challenge" that builds on concepts aligned with Ohio State Social Studies, Art and/or Math standards. Classes of up to 30 students may sign up for one or more sessions or the entire series for a 20% discount. Available year-round, please call for pricing.

Who is Stan?

Ever wonder how Stan Hywet got its name or who lived here and for how long? Well, here's your chance to find out!

Planning with Manning

Learn what it took to convert a few farms and a bunch of huge holes in the ground into a luxurious country estate.

Home Sweet Manor Home

Pack your bags as we "fly" to England to see the castles that inspired Stan Hywet's architect. Then, it's back home to discover a few of the features that make our Manor House so special.

Inside Out/Outside In

Discover how an indoor hallway and an outside tree tunnel merged to create one of many unique design features.